Exploring Data In Python 3

Gain hands-on experience with industry-standard data analysis and machine learning tools in Python Key Features Learn techniques to use data to identify the exact problem to be solved Visualize data using different graphs Identify how to select an appropriate algorithm for data extraction Book Description Data Science Projects with Python is designed to give you practical guidance on industry-standard data analysis and machine learning tools in Python, with the help of realistic data. The book will help you understand how you can use pandas and Matplotlib to critically examine a dataset with summary statistics and graphs, and extract the insights you seek to derive. You will continue to build on your knowledge as you learn how to prepare data and feed it to machine learning algorithms, such as regularized logistic regression and random forest, using the scikit-learn package. You'll discover how to tune the algorithms to provide the best predictions on new and, unseen data. As you delve into later chapters, you'll be able to understand the working and output of these algorithms and gain insight into not only the predictive capabilities of the models but also their reasons for making these predictions. By the end of this book, you will have the skills you need to confidently use various machine learning algorithms to perform detailed data analysis and extract meaningful insights from unstructured data. What you will learn Install the required packages to set up a data science coding environment Load data into a Jupyter Notebook running Python Use Matplotlib to create data visualizations Fit a model using scikit-learn Use lasso and ridge regression to reduce overfitting Fit and tune a random forest model and compare performance with logistic regression Create visuals using the output of the Jupyter Notebook Who this book is for If you are a data analyst, data scientist, or a business analyst who wants to get started with using Python and machine learning techniques to analyze data and predict outcomes, this book is for you. Basic knowledge of computer programming and data analytics is a must. Familiarity with mathematical concepts such as algebra and basic statistics will be useful.

This book covers several of the statistical concepts and data analytic skills needed to succeed in data-driven life science research. The authors proceed from relatively basic concepts related to computed p-values to advanced topics related to analyzing highthroughput data. They include the R code that performs this analysis and connect the lines of code to the statistical and mathematical concepts explained.

Statistical methods are a key part of of data science, yet very few data scientists have any formal statistics training. Courses and books on basic statistics rarely cover the topic from a data science perspective. This practical guide explains how to apply various statistical methods to data science, tells you how to avoid their misuse, and gives you advice on what's important and what's not. Many data science resources incorporate statistical methods but lack a deeper statistical perspective. If you're familiar with the R programming language, and have some exposure to statistics, this quick reference bridges the gap in an accessible, readable format. With this book, you'll learn: Why exploratory data analysis is a key preliminary step in data science How random sampling can reduce bias and yield a higher quality dataset, even with big data How the principles of experimental design yield definitive answers to questions How to use regression to estimate outcomes and detect anomalies Key classification techniques for predicting which categories a record belongs to Statistical machine learning methods that "learn" from data Unsupervised learning methods for extracting meaning from unlabeled data

If you need help writing programs in Python 3, or want to update older Python 2 code, this book is just the ticket. Packed with practical recipes written and tested with Python 3.3, this unique cookbook is for experienced Python programmers who want to focus on modern tools and idioms. Inside, you'll find complete recipes for more than a dozen topics, covering the core Python language as well as tasks common to a wide variety of application domains. Each recipe contains code samples you can use in your projects right away, along with a discussion about how and why the solution works. Topics include: Data Structures and Algorithms Strings and Text Numbers, Dates, and Times Iterators and Generators Files and I/O Data Encoding and Processing Functions Classes and Objects Metaprogramming Modules and Packages Network and Web Programming Concurrency Utility Scripting and System Administration Testing, Debugging, and Exceptions C Extensions

"This book introduces you to R, RStudio, and the tidyverse, a collection of R packages designed to work together to make data science fast, fluent, and fun. Suitable for readers with no previous programming experience"--

If you know how to program, you have the skills to turn data into knowledge using the tools of probability and statistics. This concise introduction shows you how to perform statistical analysis computationally, rather than mathematically, with programs written in Python. You'll work with a case study throughout the book to help you learn the entire data analysis process—from collecting data and generating statistics to identifying patterns and testing hypotheses. Along the way, you'll become familiar with distributions, the rules of probability, visualization, and many other tools and concepts. Develop your understanding of probability and statistics by writing and testing code Run experiments to test statistical behavior, such as generating samples from several distributions Use simulations to understand concepts that are hard to grasp mathematically Learn topics not usually covered in an introductory course, such as Bayesian estimation Import data from almost any source using Python, rather than be limited to data that has been cleaned and formatted for statistics tools Use statistical inference to answer questions about real-world data

Go from messy, unstructured artifacts stored in SQL and NoSQL databases to a neat, well-organized dataset with this quick reference for the busy data scientist. Understand text mining, machine learning, and network analysis; process numeric data with the NumPy and Pandas modules; describe and analyze data using statistical and network-theoretical methods; and see actual examples of data analysis at work. This one-stop solution covers the essential data science you need in Python. Data science is one of the fastest-growing disciplines in terms of academic research, student enrollment, and employment. Python, with its flexibility and scalability, is quickly overtaking the R language for data-scientific projects. Keep Python data-science concepts at your fingertips with this modular, quick reference to the tools used to acquire, clean, analyze, and store data. This one-stop solution covers essential Python, databases, network analysis, natural language processing, elements of machine learning, and visualization. Access structured and unstructured text and numeric data from local files, databases, and the Internet. Arrange, rearrange, and clean the data. Work with relational and non-relational databases, data visualization, and simple predictive analysis (regressions, clustering, and decision trees). See how typical data analysis problems are handled. And try your hand at your own solutions to a variety of medium-scale projects that are fun to work on and look good on your resume. Keep this handy quick guide at your side whether you're a student, an entry-level data science professional converting from R to Python, or a seasoned Python developer who doesn't want to memorize every function and option. What You Need: You need a decent distribution of Python 3.3 or above that includes at least NLTK, Pandas, NumPy, Matplotlib, Networkx, SciKit-Learn, and BeautifulSoup. A great distribution that meets the requirements is Anaconda, available for free from www.continuum.io. If you plan to set up your own database servers, you also need MySQL (www.mysql.com) and MongoDB (www.mongodb.com). Both packages are free and run on Windows, Linux, and Mac OS.

Summary This third revision of Manning's popular The Quick Python Book offers a clear, crisp updated introduction to the elegant Python programming language and its famously easy-to-read syntax. Written for programmers new to Python, this latest edition includes new exercises throughout. It covers features common to other languages concisely, while introducing Python's comprehensive standard functions library and unique features in detail. Foreword by Nicholas Tollervey, Python Software Foundation. Purchase of the print book includes a free eBook in PDF, Kindle, and ePub formats from Manning Publications. About the Technology Initially Guido van Rossum's 1989 holiday project, Python has grown into an amazing computer language. It's a joy to learn and read, and powerful enough to handle everything from low-level system resources to advanced applications like deep learning. Elegantly simple and complete, it also boasts a massive ecosystem of libraries and frameworks. Python programmers are in high demand/mdash;you can't afford not to be fluent! About the Book The Quick Python Book, Third Edition is a comprehensive guide to the Python language by a Python authority, Naomi Ceder. With the personal touch of a skilled teacher, she beautifully balances details of the language with the insights and advice you need to handle any task. Extensive, relevant examples and learn-by-doing exercises help you master each important concept the first time through. Whether you're scraping websites or playing around with nested tuples, you'll appreciate this book's clarity, focus, and attention to detail. What's Inside Clear coverage of Python 3 Core libraries, packages, and tools In-depth exercises Five new data science-related chapters About the Reader Written for readers familiar with programming concepts--no Python experience assumed. About the Author Naomi Ceder is chair of the Python Software Foundation. She has been learning, using, and teaching Python since 2001. Table of Contents PART 1 - STARTING OUT 1. About Python 2. Getting started 3. The Quick Python overview PART 2 - THE ESSENTIALS 4. The absolute basics 5. Lists, tuples, and sets 6. Strings 7. Dictionaries 8. Control flow 9. Functions 10. Modules and scoping rules 11. Python programs 12. Using the filesystem 13. Reading and writing files 14. Exceptions PART 3 - ADVANCED LANGUAGE FEATURES 15. Classes and object-oriented programming 16. Regular expressions 17. Data types as objects 18. Packages 19. Using Python libraries PART 4 - WORKING WITH DATA 20. Basic file wrangling 21. Processing data files 22. Data over the network 23. Saving data 24. Exploring data

Learn Python 3 the Hard Way
Data Science at the Command Line
Think Stats
The Python Language Reference Manual
Perform EDA techniques to understand, summarize, and investigate your data
Programming Computer Vision with Python
Learning Python
Building Data Science Teams

Learn More Python 3 the Hard Way
Python by Example
Python Flash Cards
Python for Informatics
Data Wrangling with Python

This educational book introduces emerging developers to computer programming through the Python software development language, and serves as a reference book for experienced developers looking to learn a new language or re-familiarize themselves with computational logic and syntax.

Understand the constructs of the Python programming language and use them to build data science projects Key Features Learn the basics of developing applications with Python and deploy your first data application Take your first steps in Python programming by understanding and using data structures, variables, and loops Delve into Jupyter, NumPy, Pandas, SciPy, and sklearn to explore the data science ecosystem in Python Book Description Python is the most widely used programming language for building data science applications. Complete with step-by-step instructions, this book contains easy-to-follow tutorials to help you learn Python and develop real-world data science projects. The "secret sauce" of the book is its curated list of topics and solutions, put together using a range of real-world projects, covering initial data collection, data analysis, and production. This Python book starts by taking you through the basics of programming, right from variables and data types to classes and functions. You'll learn how to write idiomatic code and test and debug it, and discover how you can create packages or use the range of built-in ones. You'll also be introduced to the extensive ecosystem of Python data science packages, including NumPy, Pandas, scikit-learn, Altair, and Datashader. Furthermore, you'll be able to perform data analysis, train models, and interpret and communicate the results. Finally, you'll get to grips with structuring and scheduling scripts using Luigi and sharing your machine learning models with the world as a microservice. By the end of the book, you'll have learned not only how to implement Python in data science projects, but also how to maintain and design them to meet high programming standards. What you will learn Code in Python using Jupyter and VS Code Explore the basics of coding – loops, variables, functions, and classes Deploy continuous integration with Git, Bash, and DVC Get to grips with Pandas, NumPy, and scikit-learn Perform data visualization with Matplotlib, Altair, and Datashader Create a package out of your code using poetry and test it with PyTest Make your machine learning model accessible to anyone with the web API Who this book is for If you want to learn Python or data science in a fun and engaging way, this book is for you. You'll also find this book useful if you're a high school student, researcher, analyst, or anyone with little or no coding experience with an interest in the subject and courage to learn, fail, and learn from failing. A basic understanding of how computers work will be useful.

This hands-on guide demonstrates how the flexibility of the command line can help you become a more efficient and productive data scientist. You'll learn how to combine small, yet powerful, command-line tools to quickly obtain, scrub, explore, and model your data. To get you started—whether you're on Windows, OS X, or Linux—author Jeroen Janssens introduces the Data Science Toolbox, an easy-to-install virtual environment packed with over 80 command-line tools. Discover why the command line is an agile, scalable, and extensible technology. Even if you're already comfortable processing data with, say, Python or R, you'll greatly improve your data science workflow by also leveraging the power of the command line. Obtain data from websites, APIs, databases, and spreadsheets Perform scrub operations on plain text, CSV, HTML/XML, and JSON Explore data, compute descriptive statistics, and create visualizations Manage your data science workflow using Drake Create reusable tools from one-liners and existing Python or R code Parallelize and distribute data-intensive pipelines using GNU Parallel Model data with dimensionality reduction, clustering, regression, and classification algorithms

The second edition of this best-selling Python book (100,000+ copies sold in print alone) uses Python 3 to teach even the technically uninclined how to write programs that do in minutes what would take hours to do by hand. There is no prior programming experience required and the book is loved by liberal arts majors and geeks alike. If you've ever spent hours renaming files or updating hundreds of spreadsheet cells, you know how tedious tasks like these can be. But what if you could have your computer do them for you? In this fully revised second edition of the best-selling classic Automate the Boring Stuff with Python, you'll learn how to use Python to write programs that do in minutes what would take you hours to do by hand--no prior programming experience required. You'll learn the basics of Python and explore Python's rich library of modules for performing specific tasks, like scraping data off websites, reading PDF and Word documents, and automating clicking and typing tasks. The second edition of this international fan favorite includes a brand-new chapter on input validation, as well as tutorials on automating Gmail and Google Sheets, plus tips on automatically updating CSV files. You'll learn how to create programs that effortlessly perform useful feats of automation to: • Search for text in a file or across multiple files • Create, update, move, and rename files and folders • Search the Web and download online content • Update and format data in Excel spreadsheets of any size • Split, merge, watermark, and encrypt PDFs • Send email responses and text notifications • Fill out online forms Step-by-step instructions walk you through each program, and updated practice projects at the end of each chapter challenge you to improve those programs and use your newfound skills to automate similar tasks. Don't spend your time doing work a well-trained monkey could do. Even if you've never written a line of code, you can make your computer do the grunt work. Learn how in Automate the Boring Stuff with Python, 2nd Edition.

Python for Everybody is designed to introduce students to programming and software development through the lens of exploring data. You can think of the Python programming language as your tool to solve data problems that are beyond the capability of a spreadsheet.Python is an easy to use and easy to learn programming language that is freely available on Macintosh, Windows, or Linux computers. So once you learn Python you can use it for the rest of your career without needing to purchase any software.This bo uses the Python 3 language. The earlier Python 2 version of this book is titled "Python for Informatics: Exploring Information".There are free downloadable electronic copies of this book in various formats and supporting materials for the book at www.pythonlearn.com. The course materials are available to you under a Creative Commons License so you can adapt them to teach your own Python course.

Provides information on building Web applications using Google App Engine.

Python para Todos está diseñado para introducir a los estudiantes en la programación y el desarrollo de software a través de un enfoque en la exploración de datos. Puedes pensar en Python como una herramienta para resolver problemas que están más allá de la capacidades de una simple hoja de cálculo.Python es un lenguaje de programación fácil de usar y sencillo de aprender, disponible de forma gratuita para equipos Macintosh, Windows, o Linux. Una vez que aprendes Python, puedes utilizarlo el resto de tu carrera s necesidad de comprar ningún software.Existen copias electrónicas gratuitas de este libro en varios formatos, así como material de soporte para el libro, que pues encontrar en es.py4e.com. Los materiales del curso están disponibles bajo una Licencia Creative Commons, de modo que puedes adaptarlos para enseñar tu propio curso de Python.

Unlock the programming skills you need to prepare for a lucrative career in Data Science with this comprehensive introduction to Python programming for data analytics! Are you completely new to programming and want to learn how to code, but don't know where to begin? Are you looking to upgrade your data wrangling skills to future-proof your career and break into Data Science and Analytics? If you answered yes to any of the questions above, then keep reading... Data analysis has become a huge industry with tons of career potential and will remain relevant far into the foreseeable future. With the exponential growth and explosion of new data and the focus on using data to improve customer experiences and carry out research, data analysts will be needed to process and make sense of large amounts of information, with Python being the language of choice because of its versatility. In this guide, you're going to be shown everything you need to break into the world of Data Analysis with Python. Filled with tutorials for powerful libraries and practical, hands-on exercises, you're going to learn how to aggregate, munge, analyze and visualize data in Python. Here's a sample of what you're going to discover in Python Data Analytics Why Python is the perfect language to learn if you want to break into Big Data and data analytics Core statistical models and computation methods you need to know about as a budding data analyst How to master the CSV library for reading, writing and handling tabular data Using the Xlrd library to extract data from Microsoft Excel files How to convert text to speech using the powerful Win32.com library How to use the NumPy library to carry out fundamental and basic scientific and technical computing How to use the SciPy library to carry out advanced scientific and highly technical computing Surefire ways to manipulate the easy-to-use data structures of the Pandas framework for high-performance data analysis How to plot complex data, create figures and visualize data using the Python Matplotlib library ...and tons more! If you're completely new to programming and have never written a single line of code, but want to get started, this guide is perfect for as a crash guide to getting up to speed with programming in general. Whether you're a programmer looking to switch into an exciting new field with lots of potential for the future, or a regular data analyst looking to acquire the skills needed to remain relevant in a fast-changing world, this guide will teach you how to master powerful libraries used in the real-world by experienced data scientists.

Dive Into Python
Python for Data Science For Dummies
Learn Python by Building Data Science Applications
Practical Programming for Total Beginners
A Complete Walkthrough of Beginning Python With Unique Illustrations Showing How Python Really Works. Now Covering Python 3.6
Python Para Todos
First Principles with Python
The Ultimate Guide To Get Started With Data Analysis Using Python, NumPy and Pandas
How to Think Like a Computer Scientist
Data Wrangling with Pandas, NumPy, and IPython
Recipes for Mastering Python 3
Essential Tools for Working with Data
Python for Data Analysis
Data Science Essentials in Python

How do you take your data analysis skills beyond Excel to the next level? By learning just enough Python to get stuff done. This hands-on guide shows non-programmers like you how to process information that's initially too messy or difficult to access. You don't need to know a thing about the Python programming language to get started. Through various step-by-step exercises, you'll learn how to acquire, clean, analyze, and present data efficiently. You'll also discover how to automate your data process, schedule file- editing and clean-up tasks, process larger datasets, and create compelling stories with data you obtain. Quickly learn basic Python syntax, data types, and language concepts Work with both machine-readable and human-consumable data Scrape websites and APIs to find a bounty of useful information Clean and format data to eliminate duplicates and errors in your datasets Learn when to standardize data and when to test and script data cleanup Explore and analyze your datasets with new Python libraries and techniques Use Python solutions to automate your entire data-wrangling process

Transform Your Ideas into High-Quality Python Code! Zed Shaw has perfected the world's best system for becoming a truly effective Python 3.x developer. Follow it and you will succeed—just like the tens of millions of programmers he's already taught. You bring the discipline, commitment, and persistence; the author supplies everything else. In Learn Python 3 the Hard Way, Zed Shaw taught you the basics of Programming with Python 3. Now, in Learn More Python 3 the Hard Way, you'll go far beyond the basics by working through 52 brilliantly crafted projects. Each one helps you build a key practical skill, combining demos to get you started and challenges to deepen your understanding. Zed then teaches you even more in 12 hours of online videos, where he shows you how to break, fix, and debug your code. First, you'll discover how to analyze a concept, idea, or problem to implement in software. Then, step by step, you'll learn to design solutions based on your analyses and implement them as simply and elegantly as possible. Throughout, Shaw stresses process so you can get started and build momentum, creativity to solve new problems, and quality so you'll build code people can rely on. Manage complex projects with a programmer's text editor Leverage the immense power of data structures Apply algorithms to process your data structures Master indispensable text parsing and processing techniques Use SQL to efficiently and logically model stored data Learn powerful command-line tools and skills Combine multiple practices in complete projects It'll be hard at first. But soon, you'll just get it—and that will feel great! This course will reward you for every minute you put into it. Soon, you'll go beyond merely writing code that runs: you'll craft high-quality Python code that solves real problems. You'll be a serious Python programmer. Perfect for Everyone Who's Already Started Working with Python, including Junior Developers and Seasoned Python Programmers

Upgrading to Python 3.6+ Register your product at informit.com/register for convenient access to downloads, updates, and/or corrections as they become available.
This book is designed to introduce students to programming and computational thinking through the lens of exploring data. You can think of Python as your tool to solve problems that are far beyond the capability of a spreadsheet. It is an easy-to-use and easy-to learn programming language that is freely available on Windows, Macintosh , and Linux computers. There are free downloadable copies of this book in various electronic formats and a self-paced free online course where you can explore the course materials. All the supporting materials for the book are available under open and remixable licenses. This book is designed to teach people to program even if they have no prior experience.
Data science libraries, frameworks, modules, and toolkits are great for doing data science, but they’re also a good way to dive into the discipline without actually understanding data science. In this book, you’ll learn how many of the most fundamental data science tools and algorithms work by implementing them from scratch. If you have an aptitude for mathematics and some programming skills, author Joel Grus will help you get comfortable with the math and statistics at the core of data science, and with hacking skills you need to get started as a data scientist. Today’s messy glut of data holds answers to questions no one’s even thought to ask. This book provides you with the know-how to dig those answers out. Get a crash course in Python Learn the basics of linear algebra, statistics, and probability—and understand how and when they're used in data science Collect, explore, clean, munge, and manipulate data Dive into the fundamentals of machine learning Implement models such as k-nearest Neighbors, Naive Bayes, linear and logistic regression, decision trees, neural networks, and clustering Explore recommender systems, natural language processing, network analysis, MapReduce, and databases
For many researchers, Python is a first-class tool mainly because of its libraries for storing, manipulating, and gaining insight from data. Several resources exist for individual pieces of this data science stack, but only with the Python Data Science Handbook do you get them all—IPython, NumPy, Pandas, Matplotlib, Scikit-Learn, and other related tools. Working scientists and data crunchers familiar with reading and writing Python code will find this comprehensive desk reference ideal for tackling day-to-day issues: manipulating, transforming, and cleaning data; visualizing different types of data; and using data to build statistical or machine learning models. Quite simply, this is the must-have reference for scientific computing in Python. With this handbook, you’ll learn how to use: IPython and Jupyter: provide computational environments for data scientists using Python NumPy: includes the ndarray for efficient storage and manipulation of dense data arrays in Python Pandas: features the DataFrame for efficient storage and manipulation of labeled/columnar data in Python Matplotlib: includes capabilities for a flexible range of data visualizations in Python Scikit-Learn: for efficient and clean Python implementations of the most important and established machine learning algorithms
This is a printed edition of the official Python language reference manual from the Python 3.2 distribution. It describes the syntax of Python 3 and its built-in datatypes and operators. Python is an interpreted object-oriented programming language, suitable for rapid application development and scripting. This manual is intended for advanced users who need a complete description of the Python 3 language syntax and object system. A simpler tutorial suitable for new users of Python is available in the companion volume "An Introduction to Python (for Python version 3.2)" (ISBN 978-1-906966-13-3). For each copy of this manual sold USD 1 is donated to the Python Software Foundation by the publisher, Network Theory Ltd.
As data science evolves to become a business necessity, the importance of assembling a strong and innovative data teams grows. In this in-depth report, data scientist DJ Patil explains the skills, perspectives, tools and processes that position data science teams for success. Topics include: What it means to be "data driven." The unique roles of data scientists. The four essential qualities of data scientists. Patil's first-hand experience building the LinkedIn data science team.
* Quick start to learning python—very example oriented approach * Book has its own Web site established by the author: http://diveintopython.org/ Author is well known in the Open Source community and the book has a unique quick approach to learning an object oriented language.
Python Data Science Handbook
Tips and Tools to Make Your Life Easier
HT THINK LIKE A COMPUTER SCIEN
Learning to Program in 150 Challenges
Syntax, Concepts, and Examples
Collect - Organize - Explore - Predict - Value
Automate the Boring Stuff with Python, 2nd Edition
Exploring Information
Import, Tidy, Transform, Visualize, and Model Data
How to Code in Python 3
The Next Step for New Python Programmers
Python for Software Design
Fluent Python
Tools and algorithms for analyzing images
The fast and easy way to learn Python programming and statistics Python is a general-purpose programming language created in the late 1980s—and named after Monty Python—that's used by thousands of people to do things from testing microchips at Intel, to powering Instagram, to building video games with the PyGame library. Python For Data Science For Dummies is written for people who are new to data analysis, and discusses the basics of Python data analysis programming and statistics. The book also discusses Google Colab, which makes it possible to write Python code in the cloud. Get started with data science and Python Visualize information Wrangle data Learn from data The book provides the statistical background needed to get started in data science programming, including probability, random distributions, hypothesis testing, confidence intervals, and building regression models for prediction.
Get a comprehensive, in-depth introduction to the core Python language with this hands-on book. Based on author Mark Lutz’s popular training course, this updated fifth edition will help you quickly write efficient, high-quality code with Python. It’s an ideal way to begin, whether you’re new to programming or a professional developer versed in other languages. Complete with quizzes, exercises, and helpful illustrations, this easy-to-follow, self-paced tutorial gets you started with both Python 2.7 and 3.3— the latest releases in the 3.X and 2.X lines—plus all other releases in common use today. You’ll also learn some advanced language features that recently have become more common in Python code. Explore Python’s major built-in object types such as numbers, lists, and dictionaries Create and process objects with Python statements, and learn Python’s general syntax model Use functions to avoid code redundancy and package code for reuse Organize statements, functions, and other tools into larger components with modules Dive into classes: Python’s object-oriented programming tool for structuring code Write large programs with Python’s exception-handling model and development tools Learn advanced Python tools, including decorators, descriptors, metaclasses, and Unicode processing
You Will Learn Python 3! Zed Shaw has perfected the world’s best system for learning Python 3. Follow it and you will succeed—just like the millions of beginners Zed has taught to date! You bring the discipline, commitment, and persistence; the author supplies everything else. In Learn Python 3 the Hard Way, you’ll learn Python by working through 52 brilliantly crafted exercises. Read them. Type their code precisely. (No copying and pasting!) Fix your mistakes. Watch the programs run. As you do, you’ll learn how a computer works; what good programs look like; and how to read, write, and think about code. Zed then teaches you even more in 5+ hours of video where he shows you how to break, fix, and debug your code—live, as he’s doing the exercises. Install a complete Python environment Organize and write code Fix and break code Basic mathematics Variables Strings and text Interact with users Work with files Looping and logic Data structures using lists and dictionaries Program design Object-oriented programming Inheritance and composition Modules, classes, and objects Python packaging Automated testing Basic game development Basic web development It’ll be hard at first. But soon, you’ll just get it—and that will feel great! This course will reward you for every minute you put into it. Soon, you’ll know one of the world’s most powerful, popular programming languages. You’ll be a Python programmer. This Book Is Perfect For Total beginners with zero programming experience Junior developers who know one or two languages Returning professionals who haven’t written code in years Seasoned professionals looking for a fast, simple, crash course in Python 3
If you want a basic understanding of computer vision’s underlying theory and algorithms, this hands-on introduction is the ideal place to start. You’ll learn techniques for object recognition, 3D reconstruction, stereo imaging, augmented reality, and other computer vision applications as you follow clear examples written in Python. Programming Computer Vision with Python explains computer vision in broad terms that won’t bog you down in theory. You get complete code samples with explanations on how to reproduce and build upon each example, along with exercises to help you apply what you’ve learned. This book is ideal for students, researchers, and enthusiasts with basic programming and standard mathematical skills. Learn techniques used in robot navigation, medical image analysis, and other computer vision applications Work with image mappings and transforms, such as texture warping and panorama creation Compute 3D reconstructions from several images of the same scene Organize images based on similarity or content, using clustering methods Build efficient image retrieval techniques to search for images based on visual content Use algorithms to classify image content and recognize objects Access the popular OpenCV library through a Python interface
A collection of progressively more complex Python programming challenges to help students learn to code in a naturally engaging way.
Simplify your ETL processes with these hands-on data hygiene tips, tricks, and best practices. Key Features Focus on the basics of data wrangling Study various ways to extract the most out of your data in less time Boost your learning curve with bonus topics like random data generation and data integrity checks Book Description For data to be useful and meaningful, it must be curated and refined. Data Wrangling with Python teaches you the core ideas behind these processes and equips you with knowledge of the most popular tools and techniques in the domain. The book starts with the absolute basics of Python, focusing mainly on data structures. It then delves into the fundamental tools of data wrangling like NumPy and Pandas libraries. You’ll explore useful insights into why you should stay away from traditional ways of data cleaning, as done in other languages, and take advantage of the specialized pre-built routines in Python. This combination of Python tips and tricks will also demonstrate how to use the same Python backend and extract/transform data from an array of sources including the Internet, large database vaults, and Excel financial tables. To help you prepare for more challenging scenarios, you’ll cover how to handle missing or wrong data, and reformat it based on the requirements from the downstream analytics tool. The book will further help you grasp concepts through real-world examples and datasets. By the end of this book, you will be confident in using a diverse array of sources to extract, clean, transform, and format your data efficiently. What you will learn Use and manipulate complex and simple data structures Harness the full potential of DataFrames and numpy.array at run time Perform web scraping with BeautifulSoup4 and html5lib Execute advanced string search and manipulation with RegEX Handle outliers and perform data imputation with Pandas Use descriptive statistics and plotting techniques Practice data wrangling and modeling using data generation techniques Who this book is for Data Wrangling with Python is designed for developers, data analysts, and business analysts who are keen to pursue a career as a full-fledged data scientist or analytics expert. Although, this book is for beginners, prior working knowledge of Python is necessary to easily grasp the concepts covered here. It will also help to have rudimentary knowledge of relational database and SQL.
The new edition of an introductory text that teaches students the art of computational problem solving, covering topics ranging from simple algorithms to information visualization.
Presents case studies and instructions on how to solve data analysis problems using Python.
The Book of Ruby
Hands-On Exploratory Data Analysis with Python
Data Science Projects with Python
Illustrated Guide to Python 3
Python Cookbook
The Quick Python Book
Using Google App Engine
R for Data Science
Exploring Data in Python 3
Python for Everybody
Data Analysis for the Life Sciences with R
Facing the Future with Time-Tested Tools
Creating actionable data from raw sources
A case study approach to successful data science projects using Python, pandas, and scikit-learn
Get complete instructions for manipulating, processing, cleaning, and crunching datasets in Python. Updated for Python 3.6, the second edition of this hands-on guide is packed with practical case studies that show you how to solve a broad set of data analysis problems effectively. You’ll learn the latest versions of pandas, NumPy, IPython, and Jupyter in the process. Written by Wes McKinney, the creator of the Python pandas project, this book is a practical, modern introduction to data science tools in Python. It’s ideal for analysts new to Python and for Python programmers new to data science and scientific computing. Data files and related material are available on GitHub. Use the IPython shell and Jupyter notebook for exploratory computing Learn basic and advanced features in NumPy (Numerical Python) Get started with data analysis tools in the pandas library Use flexible tools to load, clean, transform, merge, and reshape data Create informative visualizations with matplotlib Apply the pandas groupby facility to slice, dice, and summarize datasets Analyze and manipulate regular and irregular time series data Learn how to solve real-world data analysis problems with thorough, detailed examples
The goal of this book is to teach you to think like a computer scientist. This way of thinking combines some of the best features of mathematics, engineering, and natural science. Like mathematicians, computer scientists use formal languages to denote ideas (specifically computations). Like engineers, they design things, assembling components into systems and evaluating tradeoffs among alternatives. Like scientists, they observe the behavior of complex systems, form hypotheses, and test predictions. The single most important skill for a computer scientist is problem solving. Problem solving means the ability to formulate problems, think creatively about solutions, and express a solution clearly and accurately. As it turns out, the process of learning to program is an excellent opportunity to practice problem-solving skills. That's why this chapter is called, The way of the program. On one level, you will be learning to program, a useful skill by itself. On another level, you will use programming as a means to an end. As we go along, that end will become clearer.
Python’s simplicity lets you become productive quickly, but this often means you aren’t using everything it has to offer. With this hands-on guide, you’ll learn how to write effective, idiomatic Python code by leveraging its best—and possibly most neglected—features. Author Luciano Ramalho takes you through Python’s core language features and libraries, and shows you how to make your code shorter, faster, and more readable at the same time. Many experienced programmers try to bend Python to fit patterns they learned from other languages, and never discover Python features outside of their experience. With this book, those Python programmers will thoroughly learn how to become proficient in Python 3. This book covers: Python data model: understand how special methods are the key to the consistent behavior of objects Data structures: take full advantage of built-in types, and understand the text vs bytes duality in the Unicode age Functions as objects: view Python functions as first-class objects, and understand how this affects popular design patterns Object-oriented idioms: build classes by learning about references, mutability, interfaces, operator overloading, and multiple inheritance Control flow: leverage context managers, generators, coroutines, and concurrency with the concurrent.futures and asyncio packages Metaprogramming: understand how properties, attribute descriptors, class decorators, and metaclasses work
Introducing Your Guide to Learning PythonIllustrated Guide to Learning Python is designed to bring developers and others who are anxious to learn Python up to speed quickly. Not only does it teach the basics of syntax, but it condenses years of experience. You will learn warts, gotchas, best practices and hints that have been gleaned through the years in days. You will hit the ground running and running in the right way.Learn Python QuicklyPython is an incredible language. It is powerful and applicable in many areas. It is used for automation of simple or complex tasks, numerical processing, web development, interactive games and more. Whether you are a programmer coming to Python from another language, managing Python programmers or wanting to learn to program, it makes sense to cut to the chase and learn Python the right way. You could scour blogs, websites and much longer tomes if you have time. Treading on Python lets you learn the hints and tips to be Pythonic quickly.Packed with Useful Hints and TipsYou'll learn the best practices without wasting time searching or trying to force Python to be like other languages. I've collected all the gems I've gleaned over years of writing and teaching Python for you.A No Nonsense Guide to Mastering Basic PythonPython is a programming language that lets you work more quickly and integrate your systems more effectively. You can learn to use Python and see almost immediate gains in productivity and lower maintenance costs.What you will learn: Distilled best practices and tips How interpreted languages work Using basic types such as Strings, Integers, and Floats Best practices for using the interpreter during development The difference between mutable and immutable data Sets, Lists, and Dictionaries, and when to use each Gathering keyboard input How to define a class Looping constructs Handling Exceptions in code Slicing sequences Creating modular code Using libraries Laying out code Community prescribed conventions
Python for Software Design is a concise introduction to software design using the Python programming language. The focus is on the programming process, with special emphasis on debugging. The book includes a wide range of exercises, from short examples to substantial projects, so that students have ample opportunity to practice each new concept.
Discover techniques to summarize the characteristics of your data using PyPlot, NumPy, SciPy, and pandas Key Features Understand the fundamental concepts of exploratory data analysis using Python Find missing values in your data and identify the correlation between different variables Practice graphical exploratory analysis techniques using Matplotlib and the Seaborn Python package Book Description Exploratory Data Analysis (EDA) is an approach to data analysis that involves the application of diverse techniques to gain insights into a dataset. This book will help you gain practical knowledge of the main pillars of EDA – data cleaning, data preparation, data exploration, and data visualization. You’ll start by performing EDA using open source datasets and perform simple to advanced analyses to turn data into meaningful insights. You’ll then learn various descriptive statistical techniques to describe the basic characteristics of data and progress to performing EDA on time-series data. As you advance, you’ll learn how to implement EDA techniques for model development and evaluation and build predictive models to visualize results. Using Python for data analysis, you’ll work with real-world datasets, understand data, summarize its characteristics, and visualize it for business intelligence. By the end of this EDA book, you’ll have developed the skills required to carry out a preliminary investigation on any dataset, yield insights into data, present your results with visual aids, and build a model that correctly predicts future outcomes. What you will learn Import, clean, and explore data to perform preliminary analysis using powerful Python packages Identify and transform erroneous data using different data wrangling techniques Explore the use of multiple regression to describe non-linear relationships Discover hypothesis testing and explore techniques of time-series analysis Understand and interpret results obtained from graphical analysis Build, train, and optimize predictive models to estimate results Perform complex EDA techniques on open source datasets Who this book is for This EDA book is for anyone interested in data analysis, especially students, statisticians, data analysts, and data scientists. The practical concepts presented in this book can be applied in various disciplines to enhance decision-making processes with data analysis and synthesis. Fundamental knowledge of Python programming and statistical concepts is all you need to get started with this book.
Covers the features of Ruby, including such topics as strings, class hierarchies, arrays and hashes, loops, methods, exception handling, symbols, YAML, and debugging.
Python for EverybodyExploring Data in Python 3
50 Essential Concepts
Powerful Object-Oriented Programming
Data Science from Scratch
Introduction to Computation and Programming Using Python
A Very Simple Introduction to the Terrifyingly Beautiful World of Computers and Code
Clear, Concise, and Effective Programming
Explorando la Información Con Python 3
Practical Statistics for Data Scientists
A fun, project-based guide to learning Python 3 while building real-world apps
A Hands-On Guide for the Adventurous

With Application to Understanding Data
Python Data Analytics