

Afterlife Afterlife Saga Book 1

Afterlife... just some gothic nightclub where gossip is fuelled by the presence of a rich and unearthly hands-on family or, Afterlife... the strange place where time seems to stand still, and guests feel the presence of something more powerful held within the confines of the VIP. Keira is new to this small, cold town, and is running from a past that seems to feast on her darkest memories. She finds living with her sister away from English soil to be just the ticket to the new life she is desperately trying to find. So, when the offer of a job at the infamous gothic nightclub Afterlife comes along, she thinks that Lady Luck has finally found her. That is until its seductively dark and forbidding owner, Dominic Draven, sets eyes on her. All at once she is captivated and plunged into a world she never knew existed but the deeper her obsession with Draven becomes, the harder it is to decide... should she stay and continue to work within the shadows of the supernatural? Or should she run from a madness she thinks may consume her?

After facing her nightmares head on, Keira soon finds her troubles have only just begun, and if she thought mortals were dangerous, then being hunted by the world's most powerful beings will spin her further into a web of supernatural destruction. Keira can't help seeing the handsome man before her, she can't help the dreams that consume her and neither can she stop him from wanting her. The controlling man that follows her every move isn't the man she's dating, but the man that's hunting her. Now it's down to the only man with enough power to keep her safe, and he doesn't play well with others. Nor does he take kindly to people trying to take what belongs to him, and Keira belongs to only one man... Dominic Draven. Will the fight for their love be enough to survive the new world she is forced to live in? And more importantly, can she survive being with the King of the Afterlife?!

From the realms of the Afterlife Saga comes a new spin on this gothic world...When a bunch of misfit orphans all find themselves on a bus heading towards a new life, one called Afterlife, it wasn't quite what they had in mind. But even fate can play games and five teens will soon find themselves asking even more questions than ever before. Questions about an uncertain future in this new world and the very first one on the top of that long list...What does the King of Heaven and Hell have in store for them? This is a continuation of the Afterlife Saga, suitable for young adults but a must read for all Afterlife fans!

A New York Times Notable Book The #1 New York Times bestselling author of Seveneves, Anathem, Reamde, and Cryptonomicon returns with a wildly inventive and entertaining science fiction thriller—Paradise Lost by way of Philip K. Dick—that unfolds in the near future, in parallel worlds. In his youth, Richard “Dodge” Forthrust founded Corporation 9592, a gaming company that made him a multibillionaire. Now in his middle years, Dodge appreciates his comfortable, unencumbered life, managing his myriad business interests, and spending time with his beloved niece Zula and her young daughter, Sophia. One beautiful autumn day, while he undergoes a routine medical procedure, something goes irrevocably wrong. Dodge is pronounced brain dead and put on life support, leaving his stunned family and close friends with difficult decisions. Long ago, when a much younger Dodge drew up his will, he directed that his body be given to a cryonics company now owned by enigmatic tech entrepreneur Elmo Shepherd. Legally bound to follow the directive despite their misgivings, Dodge’s family has his brain scanned and its data structures uploaded and stored in the cloud, until it can eventually be revived. In the coming years, technology allows Dodge’s brain to be turned back on. It is an achievement that is nothing less than the disruption of death itself. An eternal afterlife—the Bitworld—is created, in which humans continue to exist as digital souls. But this brave new immortal world is not the Utopia it might first seem . . . Fall, or Dodge in Hell is pure, unadulterated

fun: a grand drama of analog and digital, man and machine, angels and demons, gods and followers, the finite and the eternal. In this exhilarating epic, Neal Stephenson raises profound existential questions and touches on the revolutionary breakthroughs that are transforming our future. Combining the technological, philosophical, and spiritual in one grand myth, he delivers a mind-blowing speculative literary saga for the modern age. Two sisters, haunted by more than their past... Just weeks after discovering each other's existence, Jess and Hannah Ballard arrive at Fairhaven Hall, where they will learn the clandestine ways of the Durupinen, an ancient sect of women who control the Gateways between the worlds of the living and the dead. Though they are considered outcasts by most of their classmates, Jess and Hannah are determined to learn what they can to fulfill their responsibility to the many ghosts that haunt them. But danger, it seems, has followed them as closely as a shadow to their new home, and they have more questions than ever. Who is the desperate child spirit pursuing Jess, and what do her terrifying visions mean? What has happened to Dr. David Pierce, Jess' friend and mentor, who has suddenly and mysteriously vanished? And just what is it about Hannah's unique abilities that has the other Durupinen frightened of her? The Ballard sisters are about to find out, and the answers could destroy their newfound life before it has even begun. Spirit Prophecy is the second thrilling installment in E.E. Holmes' award-winning Gateway Trilogy.

"They always agreed to meet me. Of course, I told them I was bringing them money. I said it was cash and I didn't want to send it through the mail. They might have hesitated at first about meeting me, but I never had to work very hard to convince them. Why?. . . It was the only way they could prolong their pathetic dreams of someday becoming rich, famous models." Shelby's life in Soundview has always been comfortable. Her dad provides a luxurious lifestyle for his family through his photography business. He makes a ton of money taking headshots of pretty young teens who are desperate to become models. Shelby has always enjoyed driving around town in a red sports car, shopping with her best friend at her side. And her Mom is laidback, so it's all good. However, as reports of girls disappearing from nearby towns start to appear on the news, Shelby's seemingly perfect life begins to fall apart. The three missing girls have one thing in common--they were all clients of her dad's photography business. Secrets begin to surface as the investigation continues. Shelby receives threatening e-mails, battles the nosy media, and tries to keep her family together. Now that her dad is implicated in the disappearances, can Shelby figure out a way to clear his name? Or is dad not as innocent as he seems? PRAISE FOR BLOOD ON MY HANDS: "[A] rare teen thriller with an actual mystery, this is as quickly paced as it is heart-wrenching." - Booklist "Author recognition, teen love of mystery, and a stellar cover will...make this a well-circulating title." - School Library Journal PRAISE FOR WISH YOU WERE DEAD: "Hits all the right notes of a teen thriller[...] his gripping plot will keep readers turning pages late into the night" - School Library Journal "Carefully plotted; this suspenseful novel blends the traditional with new tech details to successful end [...] will keep readers guessing right up to the satisfying conclusion." - Kirkus Reviews With Keira finding death on her door, she is suddenly plunged into a world of the unknown and has to face it alone... Or does she? Soon this new life is filled with heartache, with shadowed followers and cryptic messages that only promises to lead her deeper into the world of the supernatural like never before. For Keira, even taking a breath without the other half of her soul is painful. So when given the choice to either accept what life the fates have decided she live, or to force that life behind her and accept the dangerous journey ahead, the answer is easy... She will fight to save the man she loves. But this fight includes Heaven and Hell in search of the truth, a truth that will either set her heart free or be destroyed on the other side. Are the fates really to be trusted?

In the third volume of the Millennium series, Lisbeth Salander lies in critical condition in a

Swedish hospital, a bullet in her head. But she's fighting for her life in more ways than one: if and when she recovers, she'll stand trial for three murders. With the help of Mikael Blomkvist, she'll need to identify those in authority who have allowed the vulnerable, like herself, to suffer abuse and violence. And, on her own, she'll seek revenge--against the man who tried to kill her and against the corrupt government institutions that nearly destroyed her life.

[Konosuba: An Explosion on This Wonderful World!, Vol. 1 \(manga\)](#)

[Reamde](#)

[Spirit Prophecy](#)

[Afterlife Saga](#)

[Death on the Nile](#)

[Hitler Youth: Growing Up in Hitler's Shadow](#)

[A Touch of Ruin](#)

[Phantom Evil](#)

[A Novel](#)

[Fall; or, Dodge in Hell](#)

The instant New York Times bestseller! "Utterly unique and absolutely riveting—I couldn't put it down! What a marvelously cool world."—New York Times bestselling author Sarah J. Maas From the author of the New York Times bestselling White Rabbit Chronicles series comes book 1 of a brand new series in which life as we know it is merely a dress rehearsal, and real life begins after death. Tenley "Ten" Lockwood is an average seventeen-year-old girl...who has spent the past thirteen months locked inside the Prynne Asylum. The reason? Not her obsession with numbers, but her refusal to let her parents choose where she'll live—after she dies. There is an eternal truth most of the world has come to accept: Firstlife is merely a dress rehearsal, and real life begins after death. In the Everlife, two realms are in power: Troika and Myriad, longtime enemies and deadly rivals. Both will do anything to recruit Ten, including sending their top Laborers to lure her to their side. Soon, Ten finds herself on the run, caught in a wild tug-of-war between the two realms who will do anything to win the right to her soul. Who can she trust? And what if the realm she's drawn to isn't where the boy she's falling for lives? She just has to stay alive long enough to make a decision...

Keira soon finds herself becoming a pawn in a game she could never hope to win, and now the King on the board is a Vampire on a mission. With the only man able to stop him miles away from the mountain prison in which she is kept, she must now choose which path to take in order to survive. With enemies at all sides closing in quick, she must tread carefully, or she might find the man to save her isn't the White Knight she loves... but the Dark King she loathes. Time with the Vampire King is dangerous, and Keira soon learns that it is more than just the power of her mind she needs to keep locked but also the power of her heart... And Lucius might just hold the key to both.

Afterlife? just some gothic nightclub where gossip is fuelled by the presence of a rich and unearthly, handsome family or Afterlife?the strange place where time seems to stand still and guests feel the presence of something more powerful held within the confines of the VIP. Keira is new to this small, cold town and is running from a past that seems to feast on her darkest memories. She finds living with her sister away from English soil to be just the ticket to the new life she is trying desperately to find. So when the offer of a job at the infamous Gothic nightclub Afterlife comes along she thinks that lady luck has finally found her. That is until its seductively dark and forbidding owner Dominic Draven sets eyes on her. All at once she is captivated and plunged into a world she never knew existed but the deeper her obsession with Draven becomes, the harder it is to decide?should she stay and continue to work within the shadows of the supernatural or should she run from a madness she thinks may consume her? Warning: This book is amazingly addictive, with its dark mystery, haunting horror, seductive twists and

one sexy dark lord that has the reader drooling every time the name Draven appears on the page!

Warning this is a two-part book with the second part coming out the end of April 2018. This is book 11 in the Afterlife saga. The end of days might be over for our newlyweds, but the dark nights are closing in and what lies waiting in the shadows is what even nightmares are afraid of. Because the King of Hell is back and now he has a new bride to keep hidden from the world below...a world that shows no mercy, right along with one of their rulers. Could it really be that Draven is keeping secrets from Keira and if so, how is she ever to reach him when he is hiding in plain sight? A Demon King has finally returned home, and this time... There isn't an Angel in sight.

Soon to be a major motion picture sequel to Murder on the Orient Express with a screenplay by Michael Green, directed by and starring Kenneth Branagh alongside Gal Gadot and Armie Hammer—coming October 23, 2020! Beloved detective Hercule Poirot embarks on a journey to Egypt in one of Agatha Christie's most famous mysteries. The tranquility of a luxury cruise along the Nile was shattered by the discovery that Linnet Ridgeway had been shot through the head. She was young, stylish, and beautiful. A girl who had everything . . . until she lost her life. Hercule Poirot recalled an earlier outburst by a fellow passenger: "I'd like to put my dear little pistol against her head and just press the trigger." Yet under the searing heat of the Egyptian sun, nothing is ever quite what it seems. A sweeping mystery of love, jealousy, and betrayal, *Death on the Nile* is one of Christie's most legendary and timeless works. "Death on the Nile is perfect." —The Guardian "One of her best. . . . First rate entertainment." —Kirkus Reviews

What if you prepared for the wrong destiny? Cursed by her mother, Amelia, a mindreader is driven by deadly destiny. Only she can defeat Naatos in his march of terror. But the truth of her identity makes her question everything including herself. Outmatched and outflanked, Amelia must take control of her true destiny or condemn millions to death

As Keira still finds Persian sands beneath her feet, she is yet to discover the true meaning of what it is to be The Chosen One to the King of Kings. For now that Arsaces has her, he simply plans on keeping her... No matter what the cost. Even if that means fighting the prophecy and stealing her from the only world she has ever known... A world that is about to end.

This book will consist of seven or more essays, critical in different ways of racial "diversity" preferences in American higher education. Unlike many more conventional books on the subject, which are essentially apologies for racial reverse discrimination, this volume forthrightly exposes the corrosive effects of identity politics on college and university life.

[Happy Ever Afterlife](#)

[Book 1 of the Luna Rising Series \(a Paranormal Shifter Romance Series\)](#)

[Luna Rising](#)

[Vincent's Immortal Curse](#)

[Cult of the Hexad](#)

[Transfusion](#)

[A Dubious Expediency](#)

[Sacrifice of the Septimus](#)

[The Forbidden Chapters Part 1](#)

Robert F. Sibert Award-winner Susan Campbell Bartoletti explores the riveting and often chilling story of Germany's powerful Hitler Youth groups. Time. Truth. Life. 'There is weakness in all when lies are told but the strength in each is what we must behold.' Can our Chosen One find her way back from the deception and chaos that surrounds her, or is this the life of a

trapped girl, broken and lost forever? A worldwide search might be on the cards but what if the girl they're looking for was never meant to be found? These are the questions both sides face in a race against time, truth, and the life they are all trying to save. The battle against evil continues in the most unlikely of places, and emotions run wild in this next instalment of the Afterlife saga. Will you take the plunge with our characters and delve deeper into the world of Afterlife, further than you've ever gone before? Something mysterious and terrible is happening throughout Victorian London: Ghosts are disappearing. When this reaches the attention of the Ghost Bureau, the diligent but clueless Mr. Lapsewood, a paranormal paper-pusher, is sent to investigate, and what he discovers is grave. The Black Rot has arrived—a voracious spiritual infestation whereby empty haunted houses suck in unsuspecting ghosts and imprison them. Lapsewood's investigation weaves through the plotlines of several other memorable characters—both living and dead—including an undertaker's son who can see ghosts, a serial throat-slasher reminiscent of Jack the Ripper, an evangelical exorcist, and many more. The living and dead must work together if they hope to destroy the Black Rot—before it destroys both the ghost and human worlds. This highly atmospheric and bitingly funny ghost story by successful British author Gareth P. Jones will delight fans of Eva Ibbotson and Neil Gaiman. Praise for Constable & Toop **STARRED REVIEWS** "Jones has crafted a menacing, spooky Victorian London full of criminals and unfinished business, which is well balanced by the biting satire and buffoonery of the Bureau. Add to that a cast of fascinating, well-wrought characters—from the smarmy and threatening Jack, to the precocious, pot-stirring aspiring journalist, Clara—and it's a winning combination of macabre atmosphere, whimsical antics, and heartfelt, earnest friendship." --Booklist, starred review "This story is sure to tickle the funny bone and satisfy the taste for some gruesome adventure while appealing to both girls and boys. A fun read that includes intrigue, murder, mystery, and a young damsel who rescues them all." --School Library Journal, starred review "Both spine-chilling and raucously funny, this ghostly Victorian mystery knits humor and horror into a lively supernatural escapade for confident readers." --Library Media Connection, highly recommended "Jones is interested in giving readers more than spooky thrills; his characters have moral heft and are concerned with issues such as culpability, whether people can be considered good if they have done bad things, and the importance of living life to its fullest." --Kirkus Reviews "British author Jones offers a witty take on Victorian ghost stories that mixes dark humor and satire with an almost traditional boy's adventure format." --Publishers Weekly "It is part mystery, part adventure, and thoroughly delightful." --VOYA

Xavier Blackwood is the man every girl at my college dreams about at night, myself included, but I'd never let anyone know that. Standing at 6'4" with steel grey eyes, he might look like a walking dream, but he acts like a first-class jerk. Who would have thought that one night, while dragging myself

home after doing double shifts at the diner, I'd be jumped by three men...only to have Xavier come to my rescue.Oh yes, Xavier bloody Blackwood saved my life...but the thing I saw, the CREATURE that ripped those men to shreds, wasn't the Xavier everyone thinks they know.He wasn't human...He was a wolf, a demon, a creature from myth, but before I had time to process, he knocked me out too.Humans that learn about the existence of werewolves have to die....There are NO exceptions.The Werewolf Xavier saved me, but now I am condemned to death.To make things worse, both Xavier and Axel claim I am their mate....This can't be good.

'Together we stand and together we fall.' Because this time, what is asked of the Chosen One, she cannot do alone. Keira finds herself enlisting the help of her friends as she goes beyond the realms of sanity and steps into a world the likes of no other. One that is filled with personal demons she has no choice but try and tame. Join our heroine as she must face the Fates head on and discover what it truly means to be the Electus.

In this 'Forbidden Chapters' book you will find lost gems from the first three books in the Afterlife Saga. As a request from all you wonderful Afterlife fans, I have compiled them all together for you, creating Part 1 of the Forbidden Chapters, so that you might enjoy these add extras. So, if you can't get enough of Draven, Vincent and Lucius, along with some of your other favourite characters from these three books, then look no further for your next Afterlife fix.Includes, sneaky 'Afterlife' break ins, first dates with domineering bosses and Vampire Kings. Drunken dirty dancing, mountain top massacres, violent vampire lessons and even a sexy bath or two.

“Stephenson has a once-in-a-generation gift: he makes complex ideas clear, and he makes them funny, heartbreaking, and thrilling.” —Time The #1 New York Times bestselling author of Anathem, Neal Stephenson is continually rocking the literary world with his brazen and brilliant fictional creations—whether he’s reimagining the past (The Baroque Cycle), inventing the future (Snow Crash), or both (Cryptonomicon). With Reamde, this visionary author whose mind-stretching fiction has been enthusiastically compared to the work of Thomas Pynchon, Don DeLillo, Kurt Vonnegut, and David Foster Wallace—not to mention William Gibson and Michael Crichton—once again blazes new ground with a high-stakes thriller that will enthrall his loyal audience, science and science fiction, and espionage fiction fans equally. The breathtaking tale of a wealthy tech entrepreneur caught in the very real crossfire of his own online fantasy war game, Reamde is a new high—and a new world—for the remarkable Neal Stephenson.

Being faced with an uncertain future is nothing new for Ari, not when you lived each day under the control of a demonic cult. But now Ari lives with a new enemy and one she can no longer run from...her past.But soon she will discover that even her past can cling to their future and hold it captive in the form of a curse. So, with a murderer lurking in the shadows of their past and an Angel on the hunt, a killer is not the only thing out there for Vincent

to find. For many lives are at stake but only one of those has the power to break an immortal curse and now Ari must decide, will she run from it and chance giving up her future or will she run straight into The Arms of a cursed... Angel King. 'If there is one thing the past has taught us, it is that we can be immortalised in the things we create.' Vincent Draven.

[The Quarter Moon](#)

[Housekeeping](#)

[Book One of the Stormlight Archive](#)

[Book 2 of The Gateway Trilogy](#)

[Identity Revealed](#)

[The Two Kings](#)

[Firstlife](#)

[How Race Preferences Damage Higher Education](#)

[Kill You Last](#)

[The Pentagram Child Part 1](#)

Afterlife, just a place for an unhappy King to call home or soon to become a beacon of hope when a new waitress falls at his feet? The Gothic nightclub is about to welcome a new guest and this time it is one he can't control. As for Dominic Draven, the King of all Supernatural life, handling just one little Mortal named Keira, should be no problem for him...right?Wrong! As she is his Chosen One and not meant to be ruled by a domineering, overbearing, arrogant boss who is determined to keep her at arm's length. But instead, she is meant to achieve the impossible and crack the hard shell of an immortal King that is only now learning what it truly means to fall in love. This is the story of Afterlife, only from the eyes of its King. As you will finally follow Keira's journey all over again, only through Dominic Draven's point of view, giving it a whole new and exciting twist on the start of this epic saga. This is book one, in the new King of Kings saga, with book two to follow shortly after.

NEW YORK TIMES BESTSELLER • Experience the first official adventure in Magic: The Gathering's multiverse in nearly a decade as the ultimate battle begins on Ravnica. Teyo Verada wants nothing more than to be a shieldmage, wielding arcane energies to protect his people from his world's vicious diamondstorms. When he's buried alive in the aftermath of his first real tempest, the young mage's life is about to end before it can truly begin—until it doesn't. In a flash, a power he didn't know he had whisks him away from his home, to a world of stone, glass, and wonder: Ravnica. Teyo is a Planeswalker, one of many to be called to the world-spanning city—all lured by Nicol Bolas, the Elder Dragon. Bolas lays siege to the city of Ravnica, hungry for the ultimate prize: godhood itself. His

unparalleled magic and unstoppable army appear poised to bring the city to utter ruin. Among those who stand in the way of Bolas's terrifying machinations are the Gatewatch, Planeswalkers sworn to defeat evil, no matter where it's found. But as they work to unite the other mages and mount a defense of the city and its people, the terrifying truth of Bolas's plan becomes clear. The Elder Dragon has prepared a trap to ensnare the most powerful mages from across the Multiverse—and it's too late to escape. As forces great and small converge on the city and the battle rages, the stakes could not be higher. If the Gatewatch falters and the Planeswalkers fail, the curtain will fall on the age of heroes—and rise on the infinite reign of Nicol Bolas.

Afterlife

After crossing the bridge into the afterlife, a place called Here where the time is always Now, Riley's existence continues in much the same way as when she was alive until she is given the job of Soul Catcher and, together with her teacher Bodhi, returns to earth for her first assignment, a ghost called the Radiant Boy who has been haunting an English castle for centuries and resisted all previous attempts to get him across the bridge.

Crimson Magic Clan members Megumin and Yunyun are at the top of their class, but they still have a lot to learn. Yunyun's begun learning advanced magic, but Megumin has gone down a different path—the path of explosion magic! Despite being warned of its limited usefulness, Megumin believes explosion magic is the way for her to become a great, voluptuous wizard, and she won't be convinced otherwise!

Newly reissued as a Picador Modern Classic, Marilynne Robinson's brilliant, PEN/Hemingway Award-winning first novel *Housekeeping* is the story of Ruth and her younger sister, Lucille, who grow up haphazardly, first under the care of their competent grandmother, then of two comically bumbling great-aunts, and finally of Sylvie, the eccentric and remote sister of their dead mother. The family house is in the small town of Fingerbone on a glacial lake in the Far West, the same lake where their grandfather died in a spectacular train wreck and their mother drove off a cliff to her death. It is a town "chastened by an outsized landscape and extravagant weather, and chastened again by an awareness that the whole of human history had occurred elsewhere." Ruth and Lucille's struggle toward adulthood beautifully illuminates the price of loss and survival, and the dangerous and deep undertow of transience. For more than twenty years, Picador has been producing beautifully packaged literary fiction and nonfiction books from Manhattan's Flatiron Building. Our Twentieth Anniversary Modern Classics line pairs iconic

books with a design that's both small enough to fit in your pocket and unique enough to stand out on your bookshelf. Return to where it all started: New Orleans, the birthplace of the Krewe of Hunters, the FBI's elite paranormal investigation unit. Rediscover the first case in book 1 of the New York Times bestselling series, only from Heather Graham. Though haunted by the recent deaths of two teammates, Jackson Crow knows that it's the living who commit the most heinous crimes. As a police officer using her sometimes-otherworldly intuition, Angela Hawkins already has her hands full of mystery and bloodshed. Under the oversight of Adam Harrison, Jackson and Angela will join a newly formed unit of the FBI, with the extraordinary opportunity to use their psychic talents. And the first assignment calls to them too strongly to resist. In a historic mansion in the French Quarter, a senator's wife falls to her death. Most think she jumped; some say she was pushed. Yet others believe she was beckoned by the ghostly spirits inhabiting the house—once the site of a serial killer's grisly work. In this seemingly unsolvable case, only one thing is certain: whether supernatural or all too human, crimes of passion will cast Jackson and Angela straight into danger. Originally published in 2011

Tolkien's wizard Gandalf, Wagner's Valkyrie Brünnhilde, Marvel's superhero the Mighty Thor, the warrior heading for Valhalla in Led Zeppelin's "Immigrant Song," and Donald Crisp's portrayal of Leif Eriksson in the classic film *The Viking*—these are just a few examples of how Icelandic medieval literature has shaped human imagination during the past 150 years. *Echoes of Valhalla* is a unique look at modern adaptations of the Icelandic eddas (poems of Norse mythology) and sagas (ancient prose accounts of Viking history, voyages, and battles) across an astonishing breadth of art forms. Jón Karl Helgason looks at comic books, plays, travel books, music, and films in order to explore the reincarnations of a range of legendary characters, from the Nordic gods Thor and Odin to the saga characters Hallgerd Long-legs, Gunnar of Hlidarendi, and Leif the Lucky. Roaming the globe, Helgason unearths echoes of Nordic lore in Scandinavia, Britain, America, Germany, Italy, and Japan. He examines the comic work of Jack Kirby and cartoon work of Peter Madsen; reads the plays of Henrik Ibsen and Gordon Bottomley; engages thought travelogues by Frederick Metcalfe and Poul Vad; listens to the music of Richard Wagner, Edward Elgar, and the metal band Manowar; and watches films by directors such as Roy William Neill and Richard Fleischer, outlining the presence of the eddas and sagas in these nineteenth- and twentieth-century works. Altogether, *Echoes of Valhalla* tells the remarkable story of how

disparate, age-old poetry and prose originally recorded in remote areas of medieval Iceland have come to be a part of our shared cultural experience today—how Nordic gods and saga heroes have survived and how their colorful cast of characters and adventures they went on are as vibrant as ever.

[The Afterlife of the Eddas and Sagas](#)

[Kings of Afterlife](#)

[The Way of Kings](#)

[Blood of the Infinity War](#)

[The Umbrella Conspiracy](#)

[The Accidental Afterlife of Thomas Marsden](#)

[Afterlife](#)

[Radiance](#)

[Spirit Legacy](#)

[Echoes of Valhalla](#)

At age twelve, grave robber Thomas Marsden discovers a boy who looks just like him in an unmarked grave and begins a journey of discovery as he learns of faeries trapped in London and their hope that he can return them to their realm.

A powerful exploration of the way AIDS reshapes relationships and lives Afterlife is a haunting and unforgettable story of men facing loss and seeking love, movingly capturing the moment in the 1980s when the AIDS epidemic was completely devastating the American gay community. Here, National Book Award winner Paul Monette depicts three men of various economic and social backgrounds, all with one thing in common: They are widowers, in a way, and all of their lovers died of AIDS in an LA hospital within a week of one another. Steven, Sonny, and Dell meet weekly to discuss how to go on with their lives despite the hanging sword of being HIV positive. One tries to find a semblance of normalcy; one rebels openly against the disease, choosing to treat his body as a temple that he can consecrate and desecrate at will; and one throws himself into fierce political activism. No matter what path each one takes, they are all searching for one thing: a way to live and love again. Afterlife finds Paul Monette at his most autobiographical, portraying men in a situation that he himself experienced, and one that he described to critical acclaim in the award-winning *Borrowed Time: An AIDS Memoir*. This ebook features an illustrated biography of Paul Monette including rare images and never-before-seen documents from the Paul Monette papers of the UCLA Library Special Collections.

The second in the captivating Hades and Persephone series

from fan-favorite bestselling author Scarlett St. Clair. "Are you saying you wouldn't fight for me?" Hades sighed and brushed his finger along her cheek. "Darling, I would burn this world for you." Persephone's relationship with Hades has gone public and the resulting media storm disrupts her normal life and threatens to expose her as the Goddess of Spring. To add to her troubles, everyone seems eager to warn Persephone away from the God of the Dead by exposing his hellish past. Things only get worse when a horrible tragedy leaves Persephone's heart in ruin and Hades refusing to help. Desperate, she takes matters into her own hands, striking bargains that lead to severe consequences. Faced with a side of Hades she never knew, and crushing loss, Persephone wonders if she can truly become Hades's queen.

When a remote mountain community is suddenly beset by a rash of grisly murders, the Special Tactics and Rescue Squad--a paramilitary unit--is dispatched to investigate. College student Jess Ballard's mother has gone dead under mysterious circumstances; her life uprooted to stay with estranged relatives she's never met; and ... and there's something odd about some of the people she's been meeting at school: They're dead! Aided by Tia, her neurotic roommate, and Dr. David Pierce, a ghost-hunting professor, Jess must unravel the mystery behind her hauntings. But the closer she gets to the truth, the more danger shadows her every move. An ancient secret, long-buried, is about to claw its way to the surface, and nothing can prepare Jess for one terrifying truth ... her encounters with the world of the dead are only just beginning.

Introduces the world of Roshar through the experiences of a war-weary royal compelled by visions, a highborn youth condemned to military slavery, and a woman who is desperate to save her impoverished house.

[War of the Spark: Ravnica \(Magic: The Gathering\)](#)

[The Girl Who Kicked the Hornet's Nest](#)

[Constable & Toop](#)

[AFTERLIFE SAGA, Book 5](#)

[The Glass Dagger](#)

[Transfusion Saga, #1](#)

[Hercule Poirot Investigates](#)

[Draven's Afterlife](#)

[The Triple Goddess](#)