

## A Desktop Quick Reference

Intended for Java programmers writing applications or applets involving graphics or graphical user interfaces and is a companion to the book entitled, "Java in a Nutshell, 3rd ed."

This updated edition of Java in a Nutshell not only helps experienced Java programmers get the most out of Java versions 9 through 11, it 's also a learning path for new developers. Chock full of examples that demonstrate how to take complete advantage of modern Java APIs and development best practices, this thoroughly revised book includes new material on Java Concurrency Utilities. The book 's first section provides a fast-paced, no-fluff introduction to the Java programming language and the core runtime aspects of the Java platform. The second section is a reference to core concepts and APIs that explains how to perform real programming work in the Java environment. Get up to speed on language details, including Java 9-11 changes Learn object-oriented programming, using basic Java syntax Explore generics, enumerations, annotations, and lambda expressions Understand basic techniques used in object-oriented design Examine concurrency and memory, and how they 're intertwined Work with Java collections and handle common data formats Delve into Java 's latest I/O APIs, including asynchronous channels Use Nashorn to execute JavaScript on the Java Virtual Machine Become familiar with development tools in OpenJDK

When you need to find the right SQL keyword or MySQL client command-line option right away, turn to this convenient reference, known for the same speed and flexibility as the system it covers so thoroughly. MySQL is packed with so many capabilities that the odds of remembering a particular function or statement at the right moment are pretty slim. With MySQL in a Nutshell, you get the details you need, day in and day out, in one concise and extremely well organized book. The new edition contains all the commands and programming information for version 5.1, including new features and language interfaces. It's ideal for anyone using MySQL, from novices who need to get up to speed to advanced users who want a handy reference. Like all O'Reilly Nutshell references, it's easy to use and highly authoritative, written by the editor of the MySQL Knowledge Base at MySQL AB, the creator and owner of MySQL. Inside, you'll find: A thorough reference to MySQL statements, functions, and administrative utilities Several tutorial chapters to help newcomers get started Programming language APIs for PHP, Perl, and C Brief tutorials at the beginning of each API chapter to help anyone, regardless of experience level, understand and master unfamiliar territory New chapters on replication, triggers, and stored procedures Plenty of new examples of how MySQL is used in practice Useful tips to help you get through the most difficult subjects Whether you employ MySQL in a mission-critical, heavy-use environment or for applications that are more modest, this book puts a wealth of easy-to-find information at your fingertips, saving you hundreds of hours of trial and error and tedious online searching. If you're ready to take advantage of everything MySQL has to offer, MySQL in a Nutshell has precisely what it takes.

Showcases Windows 2000's business and laptop suitability, covering day-to-day administrative tasks and migrating from Windows NT to Windows 2000.

Details a variety of front-end technologies and techniques and reviews Web design fundamentals while explaining how to work with HTML, graphics, and multimedia and interactive applications.

Offers a reference to key C# programming concepts covering language elements, syntax, datatypes, and tasks.

If you 're considering R for statistical computing and data visualization, this book provides a quick and practical guide to just about everything you can do with the open source R language and software environment. You 'll learn how to write R functions and use R packages to help you prepare, visualize, and analyze data. Author Joseph Adler illustrates each process with a wealth of examples from medicine, business, and sports. Updated for R 2.14 and 2.15, this second edition includes new and expanded chapters on R performance, the ggplot2 data visualization package, and parallel R computing with Hadoop. Get started quickly with an R tutorial and hundreds of examples Explore R syntax, objects, and other language details Find thousands of user-contributed R packages online, including Bioconductor Learn how to use R to prepare data for analysis Visualize your data with R 's graphics, lattice, and ggplot2 packages Use R to calculate statistical fests, fit models, and compute probability distributions Speed up intensive computations by writing parallel R programs for Hadoop Get a complete desktop reference to R Covering the LPI General Linux Exams 101 and 102, this helpful test preparation guidebook offers a detailed summary of each exam, along with hands-on exercises, extensive explanations and review, and practice exams. (Intermediate/Advanced)

[R in a Nutshell](#)

[Delphi in a Nutshell](#)

[XML in a Nutshell](#)

[Statistics in a Nutshell](#)

[Windows Vista in a Nutshell](#)

[A Desktop Quick Reference for System Administrators](#)

[Windows NT in a Nutshell](#)

[Java Enterprise in a Nutshell](#)

Ruby is an absolutely pure object-oriented scripting language written in C and designed with Perl and Python capabilities in mind. While its roots are in Japan, Ruby is slowly but surely gaining ground in the US. The goal of Yukihiro Matsumoto, creator of Ruby and author of this book, is to incorporate the strengths of languages like Perl, Python, Lisp and Smalltalk. Ruby is a genuine attempt to combine the best of everything in the scripting world. Since 1993, Ruby mailing lists have been established, Web pages have formed, and a community has grown around it. The language itself is very good at text processing and is notable for its broad object orientation. Ruby is portable and runs under GNU/Linux (and other Unices) as well as DOS, MS Windows and Mac.With Ruby in a Nutshell, Matsumoto offers a practical reference to the features of this new language including the command-line options, syntax, built-in variables, functions, and many commonly used classes and modules. This guide covers the current stable version of Ruby (1.6), yet is applicable to the development version 1.7 and the next planned stable version 1.8. You will find a thorough description of Ruby's language syntax, and a description of the core functionality built into the standard Ruby interpreter, which has more than 800 built-in methods in 42 classes and modules.Ruby finds its power through its built-in libraries, and this handy volume take you through the many useful libraries that come with the standard Ruby distribution--from network access via HTTP and CGI programming, to data persistence using the DBM library. This book concludes with coverage of the unique tools that come with Ruby, including the debugger, profiler, and irb (or interactive ruby.)Find out how Ruby combines the strengths of other languages, and why it has captured the interest of so many open source programmers. As part of the successful "in a nutshell" series of books from O'Reilly & Associates, Ruby in a Nutshell is for readers who want a single desktp reference for all their needs.

Linux in a Nutshell covers the core commands available on common Linux distributions. This isn't a scaled-down quick reference of common commands, but a complete reference containing all user, programming, administration, and networking commands. Contents include:
• Programming, system administration, and user commands with complete lists of options
• LILLO and Loadlin (boot) options
• Shell syntax and variables for the bash, csh, and tsh shells
• Pattern matching
• Emacs and vi editing commands
• sed and gawk commands
• Common configuration tasks for the GNOME and KDE desktops and the fwm2 window manager
• Red Hat and Debian package managers New material in the third edition includes common techniques for customizing the GNOME and KDE desktops and the fwm2 window manager;

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• Red Hat and Debian package managers New material in the third edition includes common techniques for customizing the GNOME and KDE desktops and the fwm2 window manager; Over the last few years, Linux has grown both as an operating system and a tool for personal and business use. Simultaneously becoming more user friendly and more powerful as a back-end system, Linux has achieved new plateaus: the newer filesystems have solidified, new commands and tools have appeared and become standard, and the desktop--including new desktop environments--have proved to be viable, stable, and readily accessible to even those who don't consider themselves computer gurus. Whether you're using Linux for personal software projects, for a small office or home office (often termed the SOHO environment), to provide services to a small group of colleagues, or to administer a site responsible for millions of email and web connections each day, you need quick access to information on a wide range of tools. This book covers all aspects of administering and making effective use of Linux systems. Among its topics are booting, package management, and revision control. But foremost in Linux in a Nutshell are the utilities and commands that make Linux one of the most powerful and flexible systems available. Now in its fifth edition, Linux in a Nutshell brings users up-to-date with the current state of Linux. Considered by many to be the most complete and authoritative command reference for Linux available, the book covers all substantial user, programming, administration, and networking commands for the most common Linux distributions. Comprehensive but concise, the fifth edition has been updated to cover new features of major Linux distributions. Configuration information for the rapidly growing commercial network services and community update services is one of the subjects covered for the first time. But that's just the beginning. The book covers editors, shells, and LILO and GRUB boot options. There's also coverage of Apache, Samba, Postfix, sendmail, CVS, Subversion, Emacs, vi, sed, gawk, and much more. Everything that system administrators, developers, and power users need to know about Linux is referenced here, and they will turn to this book again and again.

With a new name and a new focus on CORBA, database drivers, and Microsoft Back Office applications, Inprise/Borland Delphi is enjoying a resurgence, with a growing user base of programmers who use Delphi for rapid development of enterprise computing applications. Not to rest on success, the latest version of Delphi, Version 5, includes further expansion and refinement of the 3-tier application framework introduced in Delphi 4 and has resulted in a prize-winning product.Delphi in a Nutshell is the first concise reference to Borland/Inprise Delphi available. It succinctly collects all the information you need in one easy-to-use, complete, and accurate volume that goes beyond the product documentation itself.Delphi in a Nutshell starts with the Delphi object model and how to use RTTI (Run Time Type Information) for efficient programming. The rest of the book is the most complete Delphi Pascal language reference available in print, detailing every language element with complete syntax, examples, and methods for use. The book concludes with a look at the compiler, discussing compiler directives in depth.

Introduces AppleScript and Script Editor fundamentals while offering a core language reference and instructions for scripting Mac OS 9 and 9.1 programs as well as Mac's control panels and extensions.

A comprehensive guide to Jini--the set of Java classes and services allowing seamless interaction between network devices and services--covers setting up the programming environment, basic and advanced programming, utilities, and system security

Need to learn statistics as part of your job, or want some help passing a statistics course? Statistics in a Nutshell is a clear and concise introduction and reference that's perfect for anyone with no previous background in the subject. This book gives you a solid understanding of statistics without being too simple, yet without the numbing complexity of most college texts. You get a firm grasp of the fundamentals and a hands-on understanding of how to apply them before moving on to the more advanced material that follows. Each chapter presents you with easy-to-follow descriptions illustrated by graphics, formulas, and plenty of solved examples. Before you know it, you'll learn to apply statistical reasoning and statistical techniques, from basic concepts of probability and hypothesis testing to multivariate analysis. Organized into four distinct sections, Statistics in a Nutshell offers you: Introductory material: Different ways to think about statistics Basic concepts of measurement and probability theory Data management for statistical analysis Research design and experimental design How to critique statistics presented by others Basic inferential statistics: Basic concepts of inferential statistics The concept of correlation, when it is and is not an appropriate measure of association Dichotomous and categorical data The distinction between parametric and nonparametric statistics Advanced inferential techniques: The General Linear Model Analysis of Variance (ANOVA) and MANOVA Multiple linear regression Specialized techniques: Business and quality improvement statistics Medical and public health statistics Educational and psychological statistics Unlike many introductory books on the subject, Statistics in a Nutshell doesn't omit important material in an effort to dumb it down. And this book is far more practical than most college texts, which tend to over-emphasize calculation without teaching you when and how to apply different statistical tests. With Statistics in a Nutshell, you learn how to perform most common statistical analyses, and understand statistical techniques presented in research articles. If you need to know how to use a wide range of statistical techniques without getting in over your head, this is the book you want.

Demonstrates the programming language's strength as a Web development tool, covering syntax, data types, built-ins, the Python standard module library, and real world examples.

[C++ In a Nutshell](#)

[STATISTICS IN A NUTSHELL](#)

[PHP in a Nutshell](#)

[A Quick Desktop Reference](#)

[Linux in a Nutshell](#)

[Java in a Nutshell](#)

[SQL in a Nutshell](#)

[Unix in a Nutshell](#)

*ASP in a Nutshell provides the high-quality reference documentation that web application developers really need to create effective Active Server Pages. It focuses on how features are used in a real application and highlights little-known or undocumented features.This book also includes an overview of the interaction between the latest release of Internet Information Server (version 5) and ASP 3.0, with an introduction to the IIS object model and the objects it comprises. The examples shown in this section and throughout the book are illustrated in VBScript.The main components of this book are: Active Server Pages Introduction. Brief overview of the ASP application paradigm with examples in VBScript. Also included is an introduction to Microsoft's Internet Information Server 5.0, the IIS object model, and the objects that it comprises. Object Reference. Each object is discussed in the following manner: descriptions, properties, collections, methods, events, accessory files/required DLLs, and remarks, including real-world uses, tips and tricks, and author's experience (where applicable). The objects--Application, Response, Request, Server, Session,ObjectContext, and ASPError, as well as ASP Directives, Global.ASA, and Server-Side Includes--all follow this paradigm. Component Reference. This section follows the same paradigm found in Object Reference. The discussion covers all of the additional components included with IIS, such as ActiveX Data Objects, the Ad Rotator, the Browser capabilities component, the File System Object, and more. Appendixes. Gives examples in one or two objects and components using Perl, REXX, and Python in ASP. Like other books in the "In a Nutshell" series this book offers the facts, including critical background information, in a no-nonsense manner that users will refer to again and again. It is a detailed reference that enables even experienced web developers to advance their ASP applications to new levels.*

*To-the-point, authoritative, no-nonsense solutions have always been a trademark of O'Reilly books. The In a Nutshell books have earned a solid reputation in the field as the well-thumbed references that sit beside the knowledgeable developer's keyboard. C++ in a Nutshell lives up to the In a Nutshell promise. C++ in a Nutshell is a lean, focused reference that offers practical examples for the most important, most often used, aspects of C++.C++ in a Nutshell packs an enormous amount of information on C++ (and the many libraries used with it) in an indispensable quick reference for those who live in a deadline-driven world and need the facts but not the frills.The book's language reference is organized first by topic, followed by an alphabetical reference to the language's keywords, complete with syntax summaries and pointers to the topic references. The library reference is organized by header file, and each library chapter and class declaration presents the classes and types in alphabetical order, for easy lookup. Cross-references link related methods, classes, and other key features. This is an ideal resource for students as well as professional programmers.When you're programming, you need answers to questions about language syntax or parameters required by library routines quickly. What, for example, is the C++ syntax to define an alias for a namespace? Just how do you create and use an iterator to work with the contents of a standard library container? C++ in a Nutshell is a concise desktop reference that answers these questions, putting the full power of this flexible, adaptable (but somewhat difficult to master) language at every C++ programmer's fingertips.*

*Presents an overview of kernel configuration and building for version 2.6 of the Linux kernel.*

*As an open operating system, Unix can be improved on by anyone and everyone: individuals, companies, universities, and more. As a result, the very nature of Unix has been altered over the years by numerous extensions formulated in an assortment of versions. Today, Unix encompasses everything from Sun's Solaris to Apple's Mac OS X and more varieties of Linux than you can easily name. The latest edition of this bestselling reference brings Unix into the 21st century. It's been reworked to keep current with the broader state of Unix in today's world and highlight the strengths of this operating system in all its various flavors. Detailing all Unix commands and options, the informative guide provides generous descriptions and examples that put those commands in context. Here are some of the new features you'll find in Unix in a Nutshell, Fourth Edition: Solaris 10, the latest version of the SVR4-based operating system, GNU/Linux, and Mac OS X Bash shell (along with the 1988 and 1993 versions of ksh) tsch shell (instead of the original Berkeley csh) Package management programs, used for program installation on popular GNU/Linux systems, Solaris and Mac OS X GNU Emacs Version 21 Introduction to source code management systems Concurrent versions system Subversion version control system GDB debugger As Unix has progressed, certain commands that were once critical have fallen into disuse. To that end, the book has also dropped material that is no longer relevant, keeping it taut and current. If you're a Unix user or programmer, you'll recognize the value of this complete, up-to-date Unix reference. With chapter overviews, specific examples, and detailed command.*

*Covers security, the registry, remote NT systems, the control panel, script writing, diagnostics, and network problem debugging*

*A guide to router configuration and the IOS operating system explores the Cisco user interface, configuring lines, access lists, routing protocols, dial-on-demand routing, and security issues.*

*This comprehensive guide has been fully revised to cover UML 2.0, today's standard method for modelling software systems. Filled with concise information, it's been crafted to help IT professionals read, create, and understand system artefacts expressed using UML. Includes an example-rich tutorial for those who need familiarizing with the system.*

*Useful in many roles, from design and prototyping to testing, deployment, and maintenance, Python is consistently ranked among today's most popular programming languages. The third edition of this practical book provides a quick reference to the language—including Python 3.5, 2.7, and highlights of 3.6—commonly used areas of its vast standard library, and some of the most useful third-party modules and packages. Ideal for programmers with some Python experience, and those coming to Python from other programming languages, this book covers a wide range of application areas, including web and network programming, XML handling, database interactions, and high-speed numeric computing. Discover how Python provides a unique mix of elegance, simplicity, practicality, and sheer power. This edition covers: Python syntax, Object-Oriented Python, standard library modules, and third-party Python packages Python's support for file and text operations, persistence and databases, concurrent execution, and numeric computations Networking basics, event-driven programming, and client-side network protocol modules Python extension modules, and tools for packaging and distributing extensions, modules, and applications*

[Cisco IOS in a Nutshell](#)

[A Desktop Quick Reference](#)

[PC Hardware in a Nutshell](#)

[VBScript in a Nutshell](#)

[Web Design in a Nutshell](#)

[LPI Linux Certification in a Nutshell](#)

[C# in a Nutshell](#)

[Jini in a Nutshell](#)

Cocoa® is more than just a collection of classes, and is certainly more than a simple framework. Cocoa is a complete API set, class library, framework, and development environment for building applications and tools to run on Mac OS® X. With over 240 classes, Cocoa is divided into two essential frameworks: Foundation and Application Kit. Above all else, Cocoa is a toolkit for creating Mac OS X application interfaces, and it provides access to all of the standard Aqua® interface components such as menus, toolbars, windows, buttons, to name a few. Cocoa in a Nutshell begins with a complete overview of Cocoa's object classes. It provides developers who may be experienced with other application toolkits the grounding they'll need to start developing Cocoa applications. Common programming tasks are described, and many chapters focus on the larger patterns in the frameworks so developers can understand the larger relationships between the classes in Cocoa, which is essential to using the framework effectively. Cocoa in a Nutshell is divided into two parts, with the first part providing a series of overview chapters that describe specific features of the Cocoa frameworks. Information you'll find in Part I includes: An overview of the Objective-C language Coverage of the Foundation and Application Kit frameworks Overviews of Cocoa's drawing and text handling classes Network services such as hosts, Rendezvous URL services, sockets, and file handling Distributed notifications and distributed objects for interapplication communication Extending Cocoa applications with other frameworks, including the AddressBook, DiscRecording, and Messaging frameworks The second half of the book is a detailed quick reference to Cocoa's Foundation and Application Kit (AppKit) classes. A



complement to Apple's documentation, Cocoa in a Nutshell is the only reference to the classes, functions, types, constants, protocols, and methods that make up Cocoa's Foundation and Application Kit frameworks, based on the Jaguar release (Mac OS X 10.2). Peer-reviewed and approved by Apple's engineers to be part of the Apple Developer Connection (ADC) Series, Cocoa in a Nutshell is the book developers will want close at hand as they work. It's the desktop quick reference they can keep by their side to look something up quickly without leaving their work. Cocoa in a Nutshell is the book developers will want close at hand as they work. It's the desktop quick reference they can keep by their side to look something up quickly without leaving their work.

The latest edition of Java in a Nutshell is designed to help experienced Java programmers get the most out of Java 7 and 8, but it ' s also a learning path for new developers. Chock full of examples that demonstrate how to take complete advantage of modern Java APIs and development best practices, the first section of this thoroughly updated book provides a fast-paced, no-fluff introduction to the Java programming language and the core runtime aspects of the Java platform. The second section is a reference to core concepts and APIs that shows you how to perform real programming work in the Java environment. Get up to speed on language details, including Java 8 changes Learn object-oriented programming, using basic Java syntax Explore generics, enumerations, annotations, and lambda expressions Understand basic techniques used in object-oriented design Examine concurrency and memory, and how they ' re intertwined Work with Java collections and handle common data formats Delve into Java ' s latest I/O APIs, including asynchronous channels Use Nashorn to execute JavaScript on the Java Virtual Machine Become familiar with development tools in OpenJDK

If you're a developer working with XML, you know there's a lot to know about XML, and the XML space is evolving almost moment by moment. But you don't need to commit every XML syntax, API, or XSLT transformation to memory; you only need to know where to find it. And if it's a detail that has to do with XML or its companion standards, you'll find it--clear, concise, useful, and well-organized--in the updated third edition of XML in a Nutshell.With XML in a Nutshell beside your keyboard, you'll be able to: Quick-reference syntax rules and usage examples for the core XML technologies, including XML, DTDs, Xpath, XSLT, SAX, and DOM Develop an understanding of well-formed XML, DTDs, namespaces, Unicode, and W3C XML Schema Gain a working knowledge of key technologies used for narrative XML documents such as web pages, books, and articles technologies like XSLT, Xpath, Xlink, Xpointer, CSS, and XSL-FO Build data-intensive XML applications Understand the tools and APIs necessary to build data-intensive XML applications and process XML documents, including the event-based Simple API for XML (SAX2) and the tree-oriented Document Object Model (DOM) This powerful new edition is the comprehensive XML reference. Serious users of XML will find coverage on just about everything they need, from fundamental syntax rules, to details of DTD and XML Schema creation, to XSLT transformations, to APIs used for processing XML documents. XML in a Nutshell also covers XML 1.1, as well as updates to SAX2 and DOM Level 3 coverage. If you need explanation of how a technology works, or just need to quickly find the precise syntax for a particular piece, XML in a Nutshell puts the information at your fingertips.Simply put, XML in a Nutshell is the critical, must-have reference for any XML developer.

SQL in a Nutshell applies the eminently useful "Nutshell" format to Structured Query Language (SQL), the elegant--but complex--descriptive language that is used to create and manipulate large stores of data. For SQL programmers, analysts, and database administrators, the new second edition of SQL in a Nutshell is the essential date language reference for the world's top SQL database products. SQL in a Nutshell is a lean, focused, and thoroughly comprehensive reference for those who live in a deadline-driven world.This invaluable desktop quick reference drills down and documents every SQL command and how to use it in both commercial (Oracle, DB2, and Microsoft SQL Server) and open source implementations (PostgreSQL, and MySQL). It describes every command and reference and includes the command syntax (by vendor, if the syntax differs across implementations), a clear description, and practical examples that illustrate important concepts and uses. And it also explains how the leading commercial and open sources database product implement SQL. This wealth of information is packed into a succinct, comprehensive, and extraordinarily easy-to-use format that covers the SQL syntax of no less than 4 different databases.When you need fast, accurate, detailed, and up-to-date SQL information, SQL in a Nutshell, Second Edition will be the quick reference you'll reach for every time. SQL in a Nutshell is small enough to keep by your keyboard, and concise (as well as clearly organized) enough that you can look up the syntax you need quickly without having to wade through a lot of useless fluff. You won't want to work on a project involving SQL without it.

A clear and concise introduction and reference for anyone new to the subject of statistics.

ASP in a NutshellA Desktop Quick Reference"O'Reilly Media, Inc."

Now installed on more than 20 million Internet domains around the world, PHP is an undisputed leader in web programming languages. Database connectivity, powerful extensions, and rich object-orientation are all reasons for its popularity, but nearly everyone would agree that, above all, PHP is one of the easiest languages to learn and use for developing dynamic web applications. The ease of development and simplicity of PHP, combined with a large community and expansive repository of open source PHP libraries, make it a favorite of web designers and developers worldwide. PHP in a Nutshell is a complete reference to the core of the language as well as the most popular PHP extensions. This book doesn't try to compete with or replace the widely available online documentation. Instead, it is designed to provide depth and breadth that can't be found elsewhere. PHP in a Nutshell provides the maximum information density on PHP, without all the fluff and extras that get in the way. The topic grouping, tips, and examples in this book complement the online guide and make this an essential reference for every PHP programmer. This book focuses on the functions commonly used by a majority of developers, so you can look up the information you need quickly. Topics include: Object-oriented PHP Networking String manipulation Working with files Database interaction XML Multimedia creation Mathematics Whether you're just getting started or have years of experience in PHP development, PHP in a Nutshell is a valuable addition to your desk library.

Oracle Languages - Syntax summary for SQL language statements, SQL function calls PL/SQL language statements and characteristics, PL/SQL built-in package headers, and Java (JDBC and SQLJ) interfaces to the Oracle database.

[Java Foundation Classes in a Nutshell](#)

[ASP in a Nutshell](#)

[A Desktop Quick Reference - Covers GNU/Linux, Mac OS X,and Solaris](#)

[MySQL in a Nutshell](#)

[Python in a Nutshell](#)

[Oracle in a Nutshell](#)

[Windows 2000 Administration in a Nutshell](#)

[A Desktop Quick Reference..](#)

*An updated new edition of the in-depth resource provides Web developers with all the essential information for creating effective Active Server Pages (ASP) applications and shows experienced developers how to take their ASP applications to greater heights. Original. (Intermediate)*

*"Windows Vista in a Nutshell" documents everything there is to know about the newest version of the world's most widely used operating system. This desktop reference is dedicated to making the computer safer, easier and more fun.*

*Entries define each SQL command and describe its use in Microsoft SQL Server 2000, Oracle 8i, MySQL, and PostgreSQL 7.0 implementations while offering examples illustrating important concepts.*

*Offers access to a variety of front-end technologies and techniques while explaining how to work with HTML, graphics, and multimedia and interactive applications*

*C# in a Nutshell provides everything programmers need to know about the C# language in one concise and accessible volume. Designed as a primary reference for daily use, it also includes all the essential background information to become productive quickly. Not a "how-to" book or a rehash of Microsoft's documentation, this book goes to the source of the C# language and the APIs of the .NET Framework to present the content in a way that professional programmers will value above all other books. Brief introductions to the language and .NET runtime provide the needed preparation for programming with the C# language, whose keywords and syntax are then detailed in subsequent chapters. Next, C# in a Nutshell presents key namespaces and types of the .NET Framework base class library which provides much of the functionality and power of the language. Using C# examples, the .NET Framework covers each core area, including: Strings Collections XML Networking Input/Output Serialization Assemblies Reflection Custom Attributes Memory Management Threading Integrating with Native DLLs Integrating with COM Components Diagnostics Determined to provide even more value, C# in a Nutshell moves into a comprehensive language reference, plus syntax, XML documentation tags, naming and coding conventions, and the various C# development tools--the kind of reference material programmers will use every day. Next, an extensive and quick reference to the API is presented, featuring the System namespace. Particularly useful are the many figures and tables that present the main features of the namespace. For those looking create alternatives to Microsoft's implementation of the C# Programming Language and the Common Language Infrastructure as submitted to ECMA (an international standards organization), each element included in the ECMA submission is clearly labeled. Finally, the entire reference is based on Version 1 of the .NET Framework and generated by tools written in the C# language itself. Every once in a while, a book becomes the de-facto standard for a technology, operating system, or programming language--which is exactly what C# in a Nutshell aims to do in a single straightforward and easy to use volume.*

*Lightweight yet powerful, VBScript from Microsoft® is used in four main areas: server-side web applications using Active Server Pages (ASP), client-side web scripts using Internet Explorer, code behind Outlook forms, and automating repetitive tasks using Windows Script Host (WSH). VBScript in a Nutshell, Second Edition delivers current and complete documentation for programmers and system administrators who want to develop effective scripts. Completely updated for VBScript 5.6, WSH 5.6 and ASP 3.0, VBScript In a Nutshell, Second Edition includes updated introductory chapters that will help you keep current with the significant changes since the first edition was published. New chapters introduce the Windows Script Component for creating binary COM components, and the Script Encoder. The main part of the book is a comprehensive reference focusing on VBScript essentials with an alphabetical reference to all statements, keywords and objects, and a section of notes and solutions to real-world gotchas--various undocumented behaviors and aspects of the language--to help you avoid potential problems. Each entry in the reference section details the following: The keyword's syntax, using standard code conventions A list of arguments accepted by the function or procedure, if any exist A discussion of how and where the keyword should be used within the scripting environment A discussion of the differences between the operation of the keyword in Visual Basic or VBA and in VBScript Regardless of your level of experience programming with VBScript, VBScript in a Nutshell, Second Edition is the book you'll want by your side--the most complete, up-to-date, and easy-to-use language reference available.*

*A tutorial and reference to Java-based APIs for application software development covers such topics as XDoclet, JavaServer Faces, Hibernate API, Enterprise JavaBeans, and J2EE security.*

*PC Hardware in a Nutshell is the practical guide to buying, building, upgrading, and repairing Intel-based PCs. A longtime favorite among PC users, the third edition of the book now contains useful information for people running either Windows or Linux operating systems. Written for novices and seasoned professionals alike, the book is packed with useful and unbiased information, including how-to advice for specific components, ample reference material, and a comprehensive case study on building a PC.In addition to coverage of the fundamentals and general tips about working on PCs, the book includes chapters focusing on motherboards, processors, memory, floppies, hard drives, optical drives, tape devices, video devices, input devices, audio components, communications, power supplies, and maintenance. Special emphasis is given to upgrading and troubleshooting existing equipment so you can get the most from your existing investments.This new edition is expanded to include: Detailed information about the latest motherboards and chipsets from AMD, Intel, SiS, and VIA Extensive coverage of the Pentium 4 and the latest AMD processors, including the Athlon XP/MP Full details about new hard drive standards, including the latest SCSI standards, ATA/133, Serial ATA, and the new 48-bit "Big Drive" ATA interface Extended coverage of DVD drives, including DVD-RAM, DVD-R/RW, and DVD+R/RW Details about Flat Panel Displays, including how to choose one (and why you might not want to) New chapters on serial communications, parallel communications, and USB communications (including USB 2.0) Enhanced troubleshooting coverage PC Hardware in a Nutshell, 3rd Edition provides independent, useful and practical information in a no-nonsense manner with specific recommendations on components. Based on real-world testing over time, it will help you make intelligent, informed decisions about buying, building, upgrading, and repairing PCs in a cost effective manner that will help you maximize new or existing computer hardware systems. It's loaded with real-world advice presented in a concise style that clearly delivers just the information you want, without your having to hunt for it.*

[UML 2.0 in a Nutshell](#)

[Linux Kernel in a Nutshell!](#)

[Ruby in a Nutshell](#)

[A Desktop Quick Reference for IOS on IP Networks](#)

[AppleScript in a Nutshell](#)

[Cocoa in a Nutshell](#)